

Madhav Institute of Technology & Science, Gwalior- 474 005

(A Govt. Aided UGC Autonomous & NAAC Accredited Institute Affiliated to RGPV, Bhopal)

Computer Science Engineering

Year 2020-2024

Semester		Course Outcome
		100015:Energy, Environment, Ecology & Society
Semester 1	C01	List and describe various energy resources, their conversion to electrical power and role in technological & economic development
	C02	Update themselves with national/international power status and renewable power development targets & missions
	C03	Understand the impact of pollution on the ecosystem and control policies adopted atnational/international levels
	C04	Illustrate the concepts of ecosvstems and their conservation
	C05	Solve practical problems of society in a sustainable and ethical manner
	C06	Fulfill their professional duties keeping in mind the environmental safety, health, and welfare of public.
		230102: Introduction to Computer Programming
	C01	Identify situations where computational methods and programming would be useful.
	C02	implement the basic principles of imperative and structural programming.
	C03	Develop a pseudo-code and flowchart for a given problem.
	C04	Analyze the problems and choose suitable programming techniques to develop solutions.
	C05	Design, implement, debug and test programs.
	C06	Design computer programs to solve real world problems.
		150111:IT Workshop
	C01	Understand the basic concept and structure of application software
	C02	Identify the existing configuration of the computers and peripherals.
	C03	Integrate the PCs into local area network and re-install operating system and various application programs.
	C04	Design and develop basic web pages using HTML and CSS.
C05	Design & create and implement a static and dynamic webpage	
C06	Design and implement a program to solve a real world problem.	
	290201: Digital Electronics	
Semester 2	C01	explain the computer architecture for defining basic component and functional unit
	C02	recall different number system and solve the basic arithmetic operations
	C03	develop the understanding of combinational circuits.
	C04	analyze the basic concept of sequential circuits.
	C05	compare various memories.
	C06	solve the boolean functions using logic gates.
		290202:Data Structures
	C01	Outline the basics of algorithms and their performance criteria.
	C02	Explain the working of linear and non-linear data structures.
	C03	Identify the appropriate data structure to solve the specific problems.
	C04	Analyse the performance of various data structures and their applications.
	C05	Evaluate the time and space complexities of various data structures and their applications.
	C06	Design the optimal algorithmic solutions for various problems
		290203: Object Oriented Programming and Methodology
	C01	Relate the concepts and significance of OOPs in real world.
	C02	Demonstrate adeptness of object oriented programming to solve problems using Object oriented concepts
	C03	Apply object oriented programming to develop solutions of problems using standard language constructs.
	C04	Analyze data flow diagrams and flow charts for small/ moderate problems
C05	Determine how to simulate the problem in field of Operating system, Computer networks and real world problems.	
C06	Develop software using concepts of objects, associations and integrity constraint.	
	1000005:Project Management & Financing	
Semester 3	C01	Know the attributes of project and its different phases.
	C02	Develop the project network based on work breakdown structure and esimation of activity durations
	C03	Analyze the project network and make decide the various alternates.
	C04	Evaluate the optimum cost of project for assigned deadlines.
	C05	Understand the different options to arrange the finances to complete it within stipulated time
		100025:Engineering Mathematics - II
	C01	explain the computer architecture for defining basic component and functional unit
	C02	recall different number svstem and solve the basic arithmetic operations
	C03	develop the understanding of combinational circuits.
	C04	analyze the basic concept of sequential circuits.
	C05	compare various memories.
	C06	solve the boolean functions using logic gates.
		150311:Computer System Organization
	C01	Recall the basic building blocks of computer Architecture.
	C02	Explain different memories and the functional units of a processor.
	C03	Explain the concept of working of micronprocessor, multiprocessor and pipelining.
	C04	Analyze various modes of Input-Output data transfer.
	C05	Evaluate the arithmetic related to the number system.
C06	Develop the skill of writing low level programming.	
	150312:Operating Systems	
C01	Relate the concepts and significance of OOPs in real world.	
C02	Demonstrate adeptness of object oriented programming to solve problems using Object oriented concepts	
C03	Apply object oriented programming to develop solutions of problems using standard language constructs.	
C04	Analyze data flow diagrams and flow charts for small/ moderate problems	
C05	Determine how to simulate the problem in field of Onerating svstem, Computer networks and real world problems.	
C06	Develop software using concepts of objects, associations and integrity constraint.	
	150313:Computer Granhics	
C01	Explain interactive Computer Graphics, various displav devices and explore applications of computer granhics.	
C02	Illustrate various line generations, circle generation, curve generation and shape Generation algorithms.	
C03	Apply various 2-Dimensional and 3-Dimensional transformations and projections on Images.	
C04	Classify methods of image clipping and various algorithms for Line and Polygon clipping.	
C05	Choose appropriate filling algorithms, Hidden Surface Elimination algorithm and apply	

CO6	Discuss various color models, shading methods, animation and Digital Image Processing.
150314: Design & Analysis of Algorithms	
CO1	Tell the basic features of an Algorithms.
CO2	Outline major Algorithms and Data Structures.
CO3	Apply various algorithmic design paradigms.
CO4	Analyze the asymptotic performance of Algorithms.
CO5	Compare different design techniques to develop algorithms for computational problems.
CO6	Design algorithms using greedy strategy, divide and conquer approach, dynamic programming, backtracking, branch and bound approach.
150315: Computer Hardware & Troubleshooting Lab	
CO1	Explain basics of different computer peripherals and interfaces.
CO2	Demonstrate architecture of various computer hardware devices and their functioning.
CO3	Demonstrate the details of system buses, memory system, and I/O interfaces.
CO4	Identify the existing configuration of the computers peripherals and creating wireless network through the access point.
CO5	Analyze progress in contemporary peripherals and bus systems.
CO6	construct a networking based on IPv4 address scheme.
150315 : Summer Internship Project - I	
CO1	Design solutions to real world problems
CO2	Express the technical ideas, strategies and methodologies
CO3	Utilize new tools, algorithms, techniques to obtain solution of the project
CO4	Evaluate the performance of the prototype/ results
CO5	Able to locate and use technical information from multiple sources.
CO6	Demonstrate the ability to communicate effectively in speech and writing