

**Madhav Institute of Technology & Science, Gwalior- 474 005**  
**(A Govt. Aided UGC Autonomous & NAAC Accredited Institute Affiliated to RGPV, Bhopal)**

Department :		B.Tech (Information Technology)	
Year	2021-2025		
			Course Outcome
Semester I	100015: Energy Environment, Ecology & Society	CO1	describe various energy resources, their conversion to electrical power and role in technological & economic development.
		CO2	update with national/international power status and renewable power development targets & missions.
		CO3	recognize the impact of pollution on the ecosystem and control policies adopted at national/international levels.
		CO4	illustrate the concepts of ecosystems and their conservation.
		CO5	solve practical problems of society in a sustainable and ethical manner.
		CO6	fulfill professional duties keeping in mind the environmental safety, health, and welfare of public.
	230102: Introduction to Computer Programming	CO1	Identify situations where computational methods and computers would be useful.
		CO2	Describe the basic principles of imperative and structural programming.
		CO3	Develop a pseudo-code and flowchart for a given problem.
		CO4	Analyze the problems and choose suitable programming techniques to develop solutions.
		CO5	Design, implement, debug and test programs.
		CO6	Design computer programs to solve real world problems.
	100203: Basic Computer Engineering LAB	CO1	Demonstrate the fundamentals of computer programming
		CO2	Read, understand and trace the execution of program
		CO3	Develop Conditional and Iterative Statements
		CO4	Design the program using functions
		CO5	Implement the programs using Derived and User defined data types
		CO6	Design program for a given problem using computer programming

<b>Semester II</b>	160211: Data Structure	<b>CO1</b>	outline the basics of Algorithms and their performance criteria's.
		<b>CO2</b>	explain the working of linear/Non Linear data structures.
		<b>CO3</b>	identify the appropriate data structure to solve specific problems.
		<b>CO4</b>	analyze the performance of various Data Structures & their applications.
		<b>CO5</b>	evaluate the time/space complexities of various data structures & their applications
		<b>CO6</b>	design the optimal algorithmic solutions for various problems.
	160311: Digital Electronics	<b>CO1</b>	explain the basic components and functional units to define computer architecture
		<b>CO2</b>	explain the basic components and functional units to define computer architecture
		<b>CO3</b>	develop the understanding of combinational circuits
		<b>CO4</b>	analyse the basic concept of sequential circuits
		<b>CO5</b>	analyse the basic concept of sequential circuits
		<b>CO6</b>	reduce the Boolean functions to mitigate hardware complexity issues
	160304: Object Oriented Programming LAB	<b>CO1</b>	Select proper arithmetic, logical, relational, and string manipulation expressions to process data.
		<b>CO2</b>	Demonstrate the use of various OOPs concepts with the help of programs.
		<b>CO3</b>	Apply validation techniques to build a reliable solution to a given problem.
		<b>CO4</b>	Analyze and write programs to solve more complicated problems using the concepts of Object Oriented Methodology.
		<b>CO5</b>	Choose appropriate programming concepts as and when required in the future application development.
		<b>CO6</b>	Construct a complete class definition with in the class definition, write class and instance methods including the constructor and overloaded methods.
	160303: Computer Graphics LAB	<b>CO1</b>	Demonstrates the fundamental concepts of Computer Graphics and its applications.
		<b>CO2</b>	Explain and use hardware's and software's component of computer graphics
		<b>CO3</b>	Apply various image generation, manipulations and color model techniques in coding.
		<b>CO4</b>	Implement algorithms for create and manipulate image in programs.
		<b>CO5</b>	Develop the ability to write computer programs for create image and animation using graphics concepts.
		<b>CO6</b>	Develop application programs and projects in terms of image and animation using computer graphics.
160313: Database management system	<b>CO1</b>	Demonstrate the concepts of different type of database system.	
	<b>CO2</b>	Apply Relational algebra concepts to design database system.	
	<b>CO3</b>	Make use of queries to design and access database system.	
	<b>CO4</b>	Analyze the evaluation of transaction processing and concurrency control.	
	<b>CO5</b>	Determine the optimize database for real world applications.	
	<b>CO6</b>	Design a database system for a real world application.	

## Semester III

160312: Design and Analysis of Algorithm	<b>CO1</b>	Tell the basic features of an Algorithms
	<b>CO2</b>	Demonstrate a familiarity with major Algorithms and Data Structures
	<b>CO3</b>	Apply important algorithmic design paradigms and methods of analysis
	<b>CO4</b>	Analyze the asymptotic performance of Algorithms
	<b>CO5</b>	Compare different design techniques to develop algorithms for computational problems.
	<b>CO6</b>	Design algorithms using greedy strategy, divide and conquer approach, dynamic programming, backtracking, branch and bound approach.
160314: Operating system	<b>CO1</b>	Outline the basic concept of operating systems
	<b>CO2</b>	Analyze the working of operating system
	<b>CO3</b>	Examine the working of various scheduling/allocation approaches
	<b>CO4</b>	Measure the performance of various scheduling/allocation approaches
	<b>CO5</b>	Compare the various operating system problems/issues
	<b>CO6</b>	Develop the Solution of various operating system problems/issues
160311: Computer System Organization	<b>CO1</b>	Demonstrate the computer architecture for defining basic component and functional unit.
	<b>CO2</b>	Recall different number system and solve the basic arithmetic operations of signed and unsigned numbers.
	<b>CO3</b>	Develop the fundamental concept to understand the working of microprocessor.
	<b>CO4</b>	Explain the basic concept of input output organization.
	<b>CO5</b>	Compare various memory and mapping techniques.
	<b>CO6</b>	Develop the skill of writing assembly language programming.
160312: DESIGN & ANALYSIS OF ALGORITHMS LAB	<b>CO1</b>	relate the principles of algorithm design in solving problems.
	<b>CO2</b>	demonstrate basic algorithms and different problem solving strategies.
	<b>CO3</b>	build creativeness and confidence to solve non-conventional problems.
	<b>CO4</b>	analyze running times of algorithms using asymptotic analysis.
	<b>CO5</b>	compare various algorithm design approaches for solving real world problems.
	<b>CO6</b>	design and implement optimization algorithms in specific applications.
160313: DATABASE MANAGEMENT SYSTEM Lab	<b>CO1</b>	construct database schema for a given problem domain.
	<b>CO2</b>	apply integrity constraints on a database schema using a state-of-the-art RDBMS.
	<b>CO3</b>	apply SQL queries using DDL and DML to design and access database systems.
	<b>CO4</b>	make use of operators and functions used in query.
	<b>CO5</b>	distinguish Tables and Views for database systems.
	<b>CO6</b>	develop a small project for a real world scenario.
160315: JAVA PROGRAMMING LAB	<b>CO1</b>	tell the available features in Java programming language.
	<b>CO2</b>	illustrate Java programming concepts for solving problems.
	<b>CO3</b>	make use of the Java programming methods for connecting the various databases.
	<b>CO4</b>	test for bugs in a software application written in the Java programming language.
	<b>CO5</b>	determine different ways for handling exceptions, memory management, file handling,i/o management and internet based application development.
	<b>CO6</b>	build a project for application development using Java programming language.