Madhav Institute of Technology & Science, Gwalior

(A Govt. Aided UGC Autonomous & NAAC Accredited Institute Affiliated to RGPV, Bhopal)

Department of Information Technology

Modes of Teaching

SUBJECT: MOBILE COMPUTING (160733)

UNIT	CONT ENT	MODES		
	Basic Concepts of Cellular Systems, Personal Communication Services (PCS)	Black Board Teaching		
Unit-I	Global System for Mobile Communication (GSM)	Black Board Teaching		
	GSM Protocols	Black Board Teaching		
	GSM Handover	Black Board Teaching		
	GSM Data Services	Group based Learning		
	Multiple Division Techniques	Black Board Teaching		
	General Packet Radio Services (GPRS)	Black Board Teaching		
	GRPS Architecture	Black Board Teaching		
	GPRS Network Nodes	Black Board Teaching		
Unit-II	Mobile Data Communication	Black Board Teaching		
	Wireless LANs IEEE 802.11 Standard	Learning through projects		
	Mobile IP	Group based Learning		
	Wireless Application Protocol (WAP)	Black Board Teaching		
	Mobile Internet Standard	Learning through projects		
	WAP Gateway and Protocols	Group based Learning		
Unit-III	Wireless Markup Languages (WML)	Learning through experimentation		
	Third Generation (3G) Mobile Services	Learning through projects		
	Introduction to IMT 2000	Black Board Teaching		
Unit-IV	Wideband Code Division Multiple Access (W-CDMA)	Group based Learning		
	CDMA 2000	Black Board Teaching		
	Quality of Services in 3G	Black Board Teaching		
	Wireless Local Loop (WLL)	Black Board Teaching		
	WLL Architecture	Group based Learning		
TT '4 X7	WLL Technologies	Learning through projects		
Unit-V	Global Mobile Satellite Systems: Case Study of IRIDIUM and GLOBALSTAR	Learning through projects		
	Bluetooth Technology	Group based Learning		

Wi-Fi and Wi-Max Group based Learning

Online		Offline							
	Black Board Teaching	Group based Learning	Learning through projects	Learning through demonstration	Learning through experimentation	Activity based Learning	Onsite/field based learning		
-	52%	26%	18%	-	4%	-	-		

Dr. Akhilesh Tiwari Professor & Head Department of IT MITS, Gwalior

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Department of Information Technology

Lecture Plan

SUBJECT: MOBILE COMPUTING (160733)

Teaching Session	Content to be covered	COs	Blooms Level (BL)	% Coverage (To be calculated based on the total syllabus)
1.	Basic Concepts of Cellular Systems, Personal Communication Services (PCS)	1	1,2	4
2.	Global System for Mobile Communication (GSM)	2,3	1,2	5
3.	GSM Protocols	4	2	3
4.	GSM Handover	4	2	2
5.	GSM Data Services	3	3	2
6.	Multiple Division Techniques	3	1	2
7.	General Packet Radio Services (GPRS)	2,5	2	3
8.	GRPS Architecture	3	4	4
9.	GPRS Network Nodes	3	4	4
10.	Mobile Data Communication	5	3	3
11.	Wireless LANs IEEE 802.11 Standard	5,6	4	4
12.	Mobile IP	5,6	6	4
13.	Wireless Application Protocol (WAP)	5	6	5
14.	Mobile Internet Standard	5	2	3
15.	WAP Gateway and Protocols	4	3	5
16.	Wireless Markup Languages (WML)	4	4	3
17.	Third Generation (3G) Mobile Services	3	3	3
18.	Introduction to IMT 2000	3	2	3
19.	Wideband Code Division Multiple Access (W-CDMA)	3	3	3
20.	CDMA 2000	3	3	4
21.	Quality of Services in 3G	5	2	3
22.	Wireless Local Loop (WLL)	6	5	5

23.	WLL Architecture	4	4	5
24.	WLL Technologies	3	6	4
25.	Global Mobile Satellite Systems: Case Study of IRIDIUM and GLOBALSTAR	6	6	4
26.	Bluetooth Technology	6	4	4
27.	Wi-Fi and Wi-Max	5,6	4	6



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Modes of Teaching Subject:

IoT and its Applications

UNIT	CONTENT	MODE		
	Evolution of the Internet of Things (IoT), IoT Components	Online mode		
	Impact of IoT, Challenges and security issues in IoT.	Online mode		
Unit-1	IoT World Forum (IoTWF) standardized architecture	Online mode		
	Simplified IoT Architecture: Core IoT Functional Stack,	Offline/Blackboard Teaching		
	IoT data management and compute stack (Cloud, edge, fog).	Offline/Blackboard Teaching		
	Communication Protocols: IEEE 802.15.4, Zigbee	Online mode		
	6LoWPAN, Z-Wave	Online mode		
	Bluetooth, RFID.	Online mode		
Unit-2	Networking Protocols: CoAP and MQTT.	Offline/Blackboard Teaching		
	Sensor: light sensor, moisture sensor, temperature sensor, etc.	Learning through demonstration		
	Actuator: DC motor, different types of actuators.	Learning through demonstration		
Unit-3	Controllers: microcontrollers and their role as a gateway to interfacing sensors and actuators.	Online		
	Raspberry pi, Arduino Board details	Learning through demonstration		
	Introduction to Arduino IDE, Embedded 'C' Language basics, Interfacing sensors, LEDs.	Learning through experimentation		
	Introduction to Cloud Computing-Definition, Characteristics, Components	Online mode		
Unit-4	Cloud provider: Microsoft Azure, AWS, Google Cloud.	Learning through demonstration		
	Structured Versus Unstructured Data, Data in Motion versus Data at Rest,	Learning through experimentation		
	IoT Data Analytics Challenges, Data Acquiring, Organizing in IoT.	Online mode		
	Business models for the Internet of Things, Smart city, Smart mobility, and transport	Group based learning		
Unit-5	Industrial IoT, Smart health	Group based learning		
	Environment monitoring and surveillance – Home Automation – Smart Agriculture	Learning through projects		
	Examples for new trends – AI, ML penetration to IoT	Activity-based Learning		

Online	Offline							
	Black	Black Group Learning Learning Learning Activity On						
	Board	based	through	through	through	based	based	
	Teaching	Learning	projects	demonstration	experimentation	Learning	learning	
40%	14%	9%	5%	18%	9%	5%	-	



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LECTURE PLAN

Name of the	ne course	with code: IoT and its Applications (910203)			Class: VII sem
Teaching	Date	Content to be covered	COs	Blooms	% Coverage (to
Session				Level	be calculated
				(BL)	based on the
					total syllabus)
		UNIT 1: Introduction to IoT and network arch	itectur	e	-
1		Evolution of the Internet of Things (IoT)	1	II	2
2		IoT Components	1	II	2
3		Impact of IoT, Challenges and security issues in IoT.	1	II	3
4		IoT World Forum (IoTWF) standardized architecture	1	II	4
5		Simplified IoT Architecture	1	II	3
6		Core IoT Functional Stack	1	II	3
7		IoT data management and compute stack (Cloud,	1	II	3
		edge, fog).			
8		Communication Protocols: IEEE 802 15 4	2	п	2
0		Zighee 6LoWPAN	2	п	<u> </u>
) 10		Zigoee, olowr Aiv	2	П	
10		2-wave Rhystooth REID	2	П	4
11		Networking Protocols: CoAP	2	П	4
12		MOTT	2	П	3
15		UNIT 3. Things in LoT and LoT Platform Ove	rview	- 11	5
14		Sensor: light sensor	3	IV	2
15		Moisture sensor, temperature sensor, etc.	3	IV	3
15		Actuator: DC motor, different types of actuators	3	IV	3
10		Controllers: microcontrollers and their role as a	3	IV	2
17		gateway to interfacing sensors and actuators	5	1 V	2
18		Raspherry ni details	3	IV	2
10		Arduino Board details	3	IV	2
20		Introduction to Arduino IDE Embedded 'C'	3	Ш	4
20		Language basics			•
21		Interfacing sensors, LEDs.	3	III	4
		UNIT 4: Cloud computing and data analytics	in IoT		
22		Introduction to Cloud Computing-Definition,	4	II	4
		Characteristics, Components			
23		Cloud provider: Microsoft Azure	4	II	2
24		AWS, Google Cloud	4	II	4
25		Structured Versus Unstructured Data	4	III	3
26		Data in Motion versus Data at Rest	4	II	2
27		IoT Data Analytics Challenges	4	IV	2
28		Data Acquiring, Organizing in IoT.	4	II	3
		UNIT 5: IoT Applications			
29		Business models for the Internet of Things	5	II	2
30		Smart city, Smart mobility, and transport	5	III	3
31		Industrial IoT, Smart health	5	VI	4
32		Environment monitoring and surveillance	5	VI	2
33		Home Automation	5	VI	3
34		Smart Agriculture	5	VI	3
35		Examples for new trends – AI, ML penetration to IoT	5	III	3

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Modes of Teaching

Subject: Software Testing (910204)

UNIT	CONTENT	MODE		
	Importance and goals of software testing	Online mode		
	Testing Life cycle and its phases	Offline / Black Board Teaching		
Unit-1	Role of testing in the software development process	Offline / Black Board Teaching		
	Testing Principles and Fundamentals	Online mode		
	V&V Model	Activity based learning		
	Bloc-box and White-box testing	Online mode		
	Equivalence partitioning	Group based Learning		
	Boundary value analysis	Offline / Black Board Teaching		
Unit-2	Decision table testing	Group based Learning		
	State transition testing	Offline / Black Board Teaching		
	Use case testing	Online mode		
	Error guessing and exploratory testing	Learning through experimentation		
	Test case components	Online mode		
	Test case design techniques	Group based Learning		
Unit-3	Test case prioritization	Group based Learning		
	Test data management	Activity based learning		
	Test coverage criteria	Online mode		
	Tractability matrix	Offline / Black Board Teaching		
	Test planning process	Online mode		
	Test strategy and test plan development	Learning through demonstration		
	Test estimation and scheduling	Offline / Black Board Teaching		
	Test environment setup and management	Online mode		
	Test metrics and reporting	Offline / Black Board Teaching		
	Unit testing	Online mode		
Unit 1	Integration testing	Learning Through Projects		
Unit-4	System testing	Learning through demonstration		
	Acceptance Testing	Offline / Black Board Teaching		
	Regression Testing	Online mode		
	Performance Testing	Learning through experimentation		
	Security Testing	Online mode		
	Usability Testing	Activity based learning		
	Compatibility Testing	Learning Through Projects		
	Localization Testing	Offline / Black Board Teaching		

	Quality assurance process and activities	Online mode		
Unit-5	Code reviews and inspections	Activity based learning		
	Static analysis and code coverage	Online mode		
	Test-driven development and agile testing	Activity based learning		
	Emerging trends in software testing	Online mode		

	Offline						
Online	Black	Group	Learning	Learning	Learning	Activity	Onsite/
onnie	Board	Based	Through	Through	Through	Based	Field Based
	Teaching	Learning	Projects	Demonstration	Experimentation	Learning	Learning
38%	21%	11%	5%	5%	7%	13%	